

## USB in Depth

#### **Session 116**



















### USB in Depth

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USB and FireWire Technology Evangelist

### Introduction

- Discuss USB implementation issues facing developers
- Share tools and techniques that are helpful with creating USB drivers





## USB in Depth

**Rhoads Hollowell USB Software Team** 

#### What You Will Learn

- USB documentation available
- Open Source and the IOUSBFamily
- IOService termination
- Code-less kernel extensions
- Dealing with kIOExclusiveAccess errors
- USB Prober for Mac OS X!
- Debugging techniques for USB drivers



## Documentation

- Start with Darwin documentation http://developer.apple.com/techpubs/macosx/Darwin/kernel.html
- IO Kit fundamentals can be found at http://developer.apple.com/techpubs/macosx/Darwin/IOKit/IOKitFundamentals
- Working With USB Device Interfaces
   http://developer.apple.com/techpubs/macosx/Darwin/IOKit/DeviceInterfaces/USBBook
- USB Technology Home Page http://developer.apple.com/hardware/usb/index.html



## More Documentation usb

- Technical Q&As
  - Tips on USB driver matching for Mac OS X http://developer.apple.com/qa/qa2001/qa1076.html
  - Making sense of IO Kit error codes
     http://developer.apple.com/qa/qa2001/qa1075.html
  - Issues with boot time KEXT loading http://developer.apple.com/qa/qa2001/qa1087.html



### Darwin and IOUSBFamily

- Darwin provides Open Source access to parts of the Mac OS X
- CVS module is IOUSBFamily (live!)
- Tags identify releases of module
  - IOUSBFamily-5Q125 used in build 5Q125 of Mac OS X 10.1.4
  - IOUSBFamily-6C35 used in current Jaguar build





## Demo

**Darwin Repository** 

**Fernando Urbina USB Software Team** 

## Darwin and IOUSBFamily (Cont.)

- Use majordomo to get notices of checkins!
  - Send email to majordomo@opensource.apple.com
  - Body should include subscribe cvs-log-iousbfamily
- Use usb@lists.apple.com for questions
  - http://lists.apple.com
  - Search archive first
  - Always respond to entire list



# IO Kit Convention for Apple Supplied Driver

- IOxxx (e.g., IOUSBHIDDriver)
  - May be subclassed
- Applexxx (e.g., AppleUSBKeyboard)
  - Not intended to be subclassed
  - Not guaranteed to be binary compatible
  - Can borrow source for your own driver



### 10 Kit Termination Sequence

- Used when a device is unplugged
- Affects both Device and Interface drivers
- Method Declarations

```
willTerminate (IOService *provider, IOOptionBits options)
didTerminate(IOService *provider, IOOptionsBits options, bool *defer)
```

No longer use kIOServiceMessageIsTerminated



## IO Kit Termination Sequence (Cont.)

- willTerminate()
  - Driver islnactive() == true
  - Need to cancel or abort any outstanding I/O calls to provider



## IO Kit Termination Sequence (Cont.)

- didTerminate()
  - Termination is almost complete
  - If all outstanding I/O is done, close the provider
  - If not, leave provider open and close it after the last I/O completes



#### Code-less Kernel Extensions

- You can have a kernel extension that only provides a personality
  - Add property to device nub
  - Provide vendor-specific driver so that class driver does not match to it
  - Use another driver as the binary
- Use Project Builder but have no code



### Code-less Kernel Extensions Example #1

- Want HID device available only to Classic
- Need a vendor-specific kext to match to device so IOUSBHIDDriver will not load for it
- Need to add "ClassicMustSeize" boolean property to device nub



## Code-less Kernel Extensions Example #1 (Cont.)

```
Dictionary
▼IOKitPersonalities
                                              ‡ 2 kev/value pairs
                                 Dictionary
 ▼IOService driver
                                              $ 5 key/value pairs
                                 String
    CFBundleldentifier

† com.apple.kernel.iokit

                                 Number
    idProduct
                                              ÷ 281
                                 Number
    idVendor
                                              † 1293
                                String
    IOClass
                                              † IOService
    IOProviderClass
                                 String
                                              ‡ IOUSBDevice
                                 Dictionary
 ▼Merge driver
                                              $ 6 key/value pairs
                                 String
    CFBundleldentifier
                                              † com.apple.driver.AppleUSBMergeNub
                                Number
    idProduct
                                              ÷ 281
                                Number
    idVendor
                                              † 1293
                                 String
    IOClass
                                              ‡ AppleUSBMergeNub
                                 String
    IOProviderClass
                                              ‡ IOUSBDevice
                                Dictionary
   ▼IOProviderMergeProperties
                                              † 1 key/value pairs
                                 Boolean
      ClassicMustSeize
                                             † Yes
                                 Dictionary
▼OSBundleLibraries
                                              † 1 key/value pairs
                                 String
                                              † 1.8.2
  com.apple.iokit.IOUSBFamily
                                 String
 OSBundleRequired

Root
```



## Code-less Kernel Extensions Example #2

- Have a vendor-specific device
- Need to create interfaces for it
- Create a vendor-specific code-less kext that uses the AppleUSBComposite driver
  - Calls SetConfiguraton() which creates the interfaces
  - Handles reconfiguration after reset



## Code-less Kernel Extensions Example #2 (Cont.)

| New Sibling Delete                 |            |                                    |
|------------------------------------|------------|------------------------------------|
| Property List                      | Class      | Value                              |
| CFBundleDevelopmentRegion          | String     | ‡ English                          |
| CFBundleExecutable                 | String     | † RainbowDemo                      |
| CFBundleIconFile                   | String     | ÷                                  |
| CFBundleldentifier                 | String     | † com.apple.iokit.RainbowDemo      |
| CFBundleInfoDictionaryVersion      | String     | ÷ 6.0                              |
| CFBundlePackageType                | String     | † KEXT                             |
| CFBundleSignature                  | String     | ÷ ????                             |
| CFBundleVersion                    | String     | ÷ 1.0.0                            |
| <b>▼IOKitPersonalities</b>         | Dictionary | † 1 key/value pairs                |
| ▼Rainbow Dongle                    | Dictionary | † 5 key/value pairs                |
| CFBundleIdentifier                 | String     | com.apple.driver.AppleUSBComposite |
| idProduct                          | Number     | ÷ 768                              |
| idVendor                           | Number     | ÷ 1209                             |
| IOClass                            | String     | † AppleUSBComposite                |
| IOProviderClass                    | String     | † IOUSBDevice                      |
| <b>▼OSBundleLibraries</b>          | Dictionary | † 1 key/value pairs                |
| com.apple.driver.AppleUSBComposite | String     | ÷ 1.8                              |



## Using USBLog() in Your KEXT

- Use instead of IOLog()
- Same printf style formatting
- Uses levels 1—7 to filter messages
- Sends a message to kernel logging KEXT
  - KLog.kext in SDK
  - Works if it is not there
- User space application gets that message and displays it (USB Prober)



# Using USBLog() in Your KEXT (Cont.)

• Large buffer means no missed messages

```
# define DEBUG_LEVEL 3
# include <IOKit/usb/IOUSBLog.h>
```

- #define DEBUG\_LEVEL (0-3) in your KEXT
- DEBUG\_LEVEL of 0 causes USB Log to be stripped
- Sample usage





## USB in Depth

**Fernando Urbina USB Software Team** 

# Notifications of USB Plug and Unplug in User Space

- Need to know when devices come and go
- Need to distinguish between identical devices
- Look at DTS Sample at

http://developer.apple.com/samplecode/ Sample\_Code/Devices\_and\_Hardware/ USB/USBPrivateDataSample.htm

• Shows how to include per device data in termination notifications



# Dealing With Exclusive Access Errors

- User space applications need to open device or interface interfaces
- Used to arbitrate access to the USB Device or USB Interface
- Might get a kIOReturnExclusiveAccess error (0xe00002c5)
- Some other object has the device or interface open
  - Could be another KEXT
  - Could be another user client



# Dealing With Exclusive Access Errors (Cont.)

- Use USB Prober to determine who has it open
- Look at IOService Plane
  - A kernel extension

Apple Optical USB Mouse@2122000
AppleUSBComposite
IOUSBInterface@0
AppleUSBOpticalMouse
IOUSBUserClientInit

• A user client (probably Classic)

SNAPSCAN 1212U@2113000
IOUSBUserClientInit
IOUSBDeviceUserClient



# Dealing With Exclusive Access Errors (Cont.)

- If a kernel extension (probably a class driver)
  - Vendor-specific code-less KEXT
  - Will match to device and return true from start method
- If Classic has it open
  - Code-less KEXT that has "ClassicMustNotSeize"
  - Better: Use **USBDeviceOpenSeize()** or **USBInterfaceOpenSeize()**



#### New Tools

- Jaguar KEXT tools
  - kextload does everything
- Logging KEXT (KLog.kext)
  - Found in USB SDK 1.8.7
  - Needed for USBLog() to work
- USB Prober
  - Just like old times, but better





## Demo

**USB Prober** 

Nima Parivar
USB Software Team

#### USB Prober

• Available now

ftp://ftp.apple.com/developer/Tool\_Chest/ Testing\_-\_Debugging/Hardware\_tool

- Written in Cocoa
  - Prints
  - Cut and Paste
- Open-sourced (soon!)



## KEXT Debugging Overview

- Two types of debugging
  - After the fact decoding of a panic
  - Active debugging (2-machine)
- In both cases, you need symbols
  - Build KEXT with symbols
  - Use kextload to generate symbol file
    - Locally or on another machine
    - Use addresses from panic message



### Generating Symbols

- Build with symbols:
  - % pbxbuild install COPY\_PHASE\_STRIP=NO STRIP\_INSTALLED\_PRODUCT=NO INSTALLED\_PRODUCT\_ASIDES=YES STRIP=/usr/bin/true
- Results placed in build directory and in install directory
- Use kextload to generate symbols
  - If KEXT is already running
    - % sudo kextload -s /var/tmp -A Your.kext
  - If KEXT is not running (asks for addresses)
    - % sudo kextload -n -s /var/tmp Your.kext



### Panic Information

- New UI does not show panic addresses
  - Saved at /Library/Logs/panic.log
- If you want "old" style panic screen
  - sudo nvram boot-args="debug=0x104"
- Use addresses from module dependencies to generate symbols offline
- Use addresses from backtrace to find culprit!



### Use gdb to Debug Your KEXT

- If machine is not available
  - Generate symbol file
  - gdb > add-symbol-file yourKext.sym
  - gdb > 1\*0x12345678
- If machine is available use 2-machine debugging
  - Look at "Hello Debugger (Debugging a device driver with GDB)" tutorial in developer site





## Demo

**KEXT Debugging** 

#### Resources

**USB Implementers Forum** 

http://www.usb.org

**Mac OS X Developer Information** 

http://developer.apple.com/macosx/

**Macintosh USB Development Information** 

http://developer.apple.com/hardware/usb/



## Roadmap

| 108 Managing Kernel Extensions:   | Civic                   |
|---|-------------------------|
| Using IO Kit KEXTs in Mac OS X  | <b>Wed., 10:30am</b>    |
| 515 Image Capture Framework:  | Room C                  |
| Image Capture Framework   | Fri., 2:00pm            |
| 808 Managing I/O: CFRunLoop and CFStream: Using CFRunLoop in Applications | Room C<br>Wed., 2:00pm  |
| FF009 FireWire and USB: Tell us what you think                            | Room J1<br>Fri., 9:00am |



### Who to Contact

#### **Worldwide Developer Relations**

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# Q&A



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http://developer.apple.com/wwdc2002/urls.html

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